

otation:

Icon/Name/Scenario/Weight/
/Class/Race/Effect

Special Items

*Prism of Power (X6)/CB,GM,DN/15/
/P,M,C,E/All/Cast Power Surge (X6)

Thiefs Tools +5%/CB,PP,GM,DN/12/
/Mk,T/All/+5% to Pick Lock and Disarm Trap

Thiefs Tools +10%/GM,DN/12/
/Mk,T/All/+10% to Pick Lock and Disarm Trap

Thiefs Tools +15%/PP,CC,DN/12/
/Mk,T/All/+15% to Pick Lock and Disarm Trap

Thief's Tools +20%/DN/12/
/Mk,T/All/+20% to Pick Lock & Disarm Trap

Quiver of Protection +1/CB,GM,CC,DN/6/6/70/
/F,R,T/All/Magic Res.+1, AC-1

Quiver of Magic Resistance/PP,DN/6/6/90/
/F,R,T/All/Magic Res.+5

Quiver of Speed/GM,DN/6/6/100/
/F,R,T/All/Movement+2

Quiver of Strength/6/6/95/
/F,R,T/All/Strength+1

Quiver of Tchart/6/6/75/
/F,R,T/All/Luck+3, Missile Shield

Quiver of Luck/6/6/95/
/F,R,T/All/Luck+2

Belt of Strength/CB/25/
/All/All/Strength+1

Belt of Deflection/WD/35/
/All/All/Missile Shield

*Unholy Visor/??/45/
/F,P,R,C/All/+3 To Hit Demonic

*Jesters Prey/??/8/
/T/All/Magic+4, Luck+4

*Shadow Mask/WD/15/
/F,Mk,R,T/All/Reflect Spells

*Leaf of Apollo/WD/12/
/All/All/Magic+3, Pro. 4th Level

*Trinity Boomerang/??/6/
/All/All/AC-2, Magic Res.+10, Pro. 3rd Level

*Emerald Heirloom/??/9/
/All/All/

*Serpents Head/??/7/
/All/All/+5 To Hit Reptilian

Book X1/CB/35/
/All/All/ ?

Ancient Text of Knowledge X1/CB/25/
/All/All/Wisdom+1 upon use

*Book of Turanians/CB/140/
/All/All/ ?

*Tome of Shalizar/CB,GM/25/
/All/All/Gives access to a certain temple

*Rod of Transmutation (X6)/CB,WD/25/
/All/All/Cast Transmute Other (X6)

- Staff of Mind Control (X3)/??/25/
/All/All/Cast Mass Charm (X3)
- *Rod of Shattering (X2)/??/45/
/All/All/Cast Shatter (X2)
- *Staff of the Ages (X6)/??/25/
/All/All/Cast Statue (X6)
- *Scepter of Clavoyance (X6)/WD/35/
/All/All/Cast Wizard Eye (X6)
- *Scepter of Soul Stealing (X4)/WD/40/
/All/All/Cast Death (X4)
- *Staff of Anti Magic (X4)/??/24/
/All/All/Cast Magic Screen IV (X4)
- *Dancer of the Dead X!/DN/0/
/All/All/Cast Puppet Master X!
- *Horn of Summoning X!/DN/25/
/All/All/Cast Creature Summons II X!
- *Dragon Statue (X3)/DN/135/
/All/All/Cast Creature Summons VI (X3)
- *Troll Statue (X5)/DN/175/
/All/All/Cast Creature Summons VI (X5)
- *Snake Statue (X12)/DN/175/
/All/All/Cast Creature Summons VI (X12)
- *Eye of the Serpent (X3)/??/12/
/All/All/Cast Creature Summons VI (X3)

Cursed Items

*Quiver of Confusion/CC/6/6/95/
/F,R,T/All/Confused
/Disguised as Quiver of Protection +1

*Blind Mans Folly/??/45/
/All/All/Blind
/Disguised as Potion of Aging

*Constrictor/??/15/
/All/All/Stupid (unable to cast spells)
/Disguised as Jesters Prey